



MAQUETAS ARSANZ

SCALE MODELS OF ARCHITECTURE, ARCHAEOLOGY AND ENGINEERING

CATALOG

«The architecture is a thing of art, a phenomenon of emotions, that stays out and further away of the constructive questions»

Le Corbusier



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WELCOME

Thanks for downloading this catalog, here you will discover the services and model types, in addition to some constructive processes.

As modelmaker, it is an exciting challenge to perfect every model to achieve that it is believable and realistic. Combining the edition and impression of digital image and 3D models, with traditional skills of modelmaking, you can recreate any project with flexibility, materializing any idea that we could imagine.

It has at your disposal many types of models and you can mix together: realistic, volumetric, interactive, illuminated, accessible, tactile, of bronze, striped, with audio-visual, music and sound, augmented reality, movement, etc. Also you can choose furniture and urns, restoration and maintenance, manual and 3D modeling, 3D printing, molded, reproductions, replicas and custom objects.

I am sure that your project will be a success go where it goes. But especially I hope that you should enjoy much with this creations.

Enrique Sanz
Modelmaker



MUSEUMS AND EXHIBITIONS



ARCHITECTURE



ARCHAEOLOGY



ENGINEERING



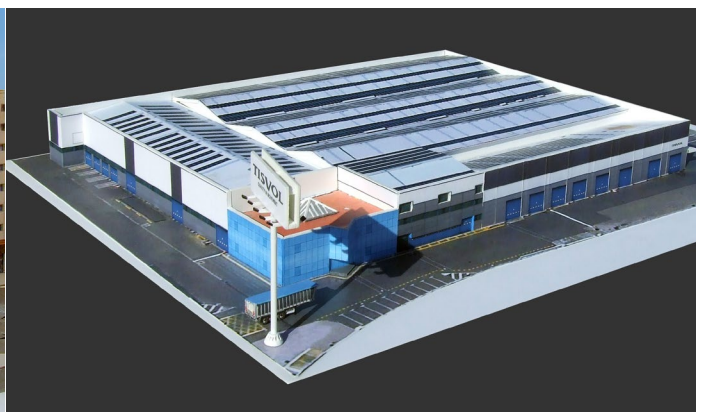
REAL STATE MARKETING



TYPHOLOGICAL



INTERACTIVE AND REMOVABLE



INDUSTRIAL AND TOPOGRAPHIC



DIORAMES AND SCENOGRAPHIES



OUTDOOR TACTILE



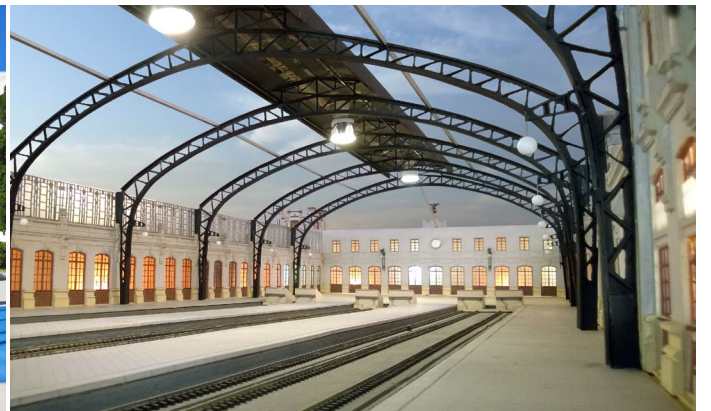
REPLICAS AND PROTOTYPES



ILLUMINATED



EDUCATIONAL AND SECTIONED



MAINTENANCE AND RESTORATION



MODELING AND 3D PRINTING



MANUAL MODELING





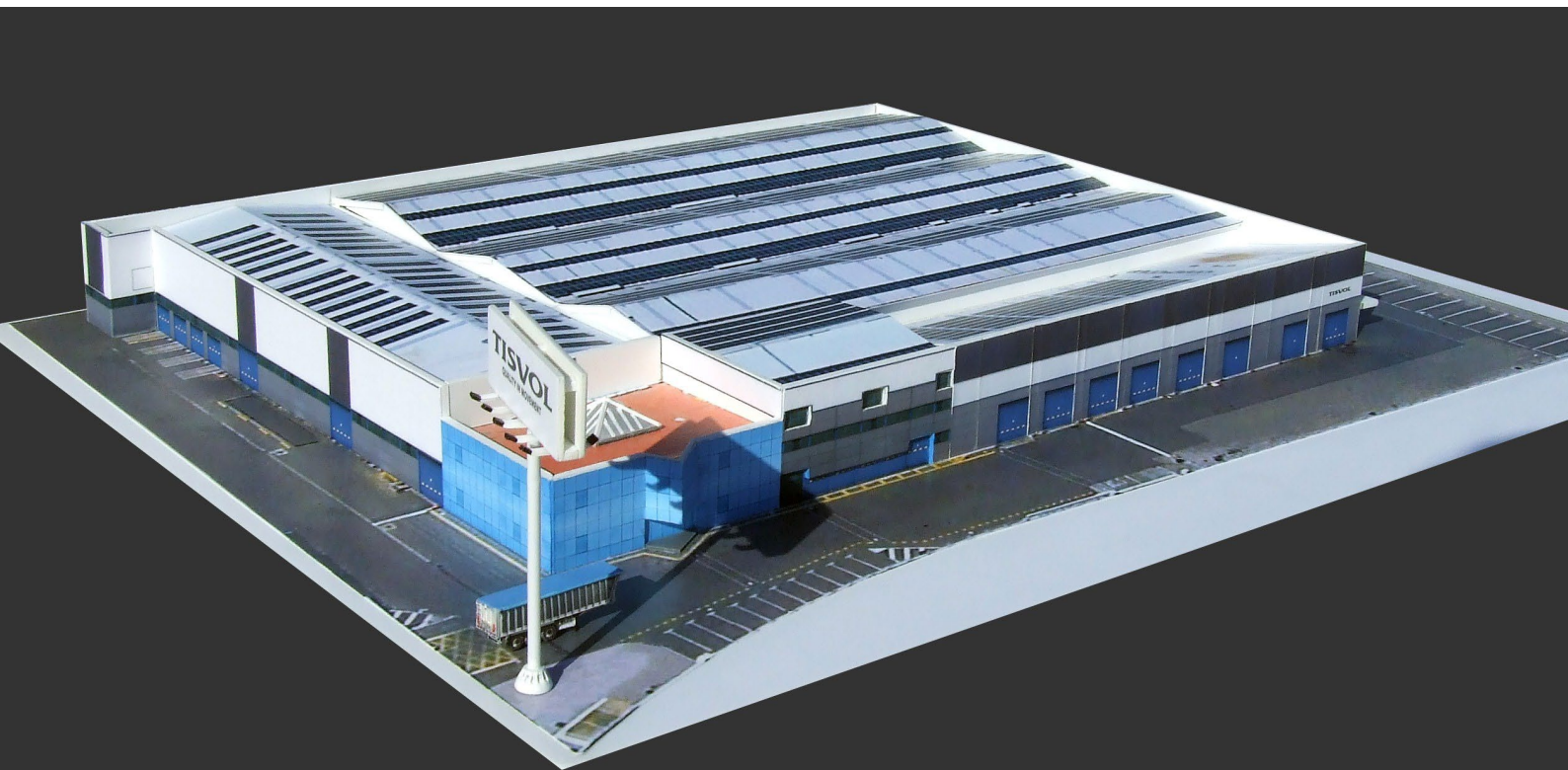






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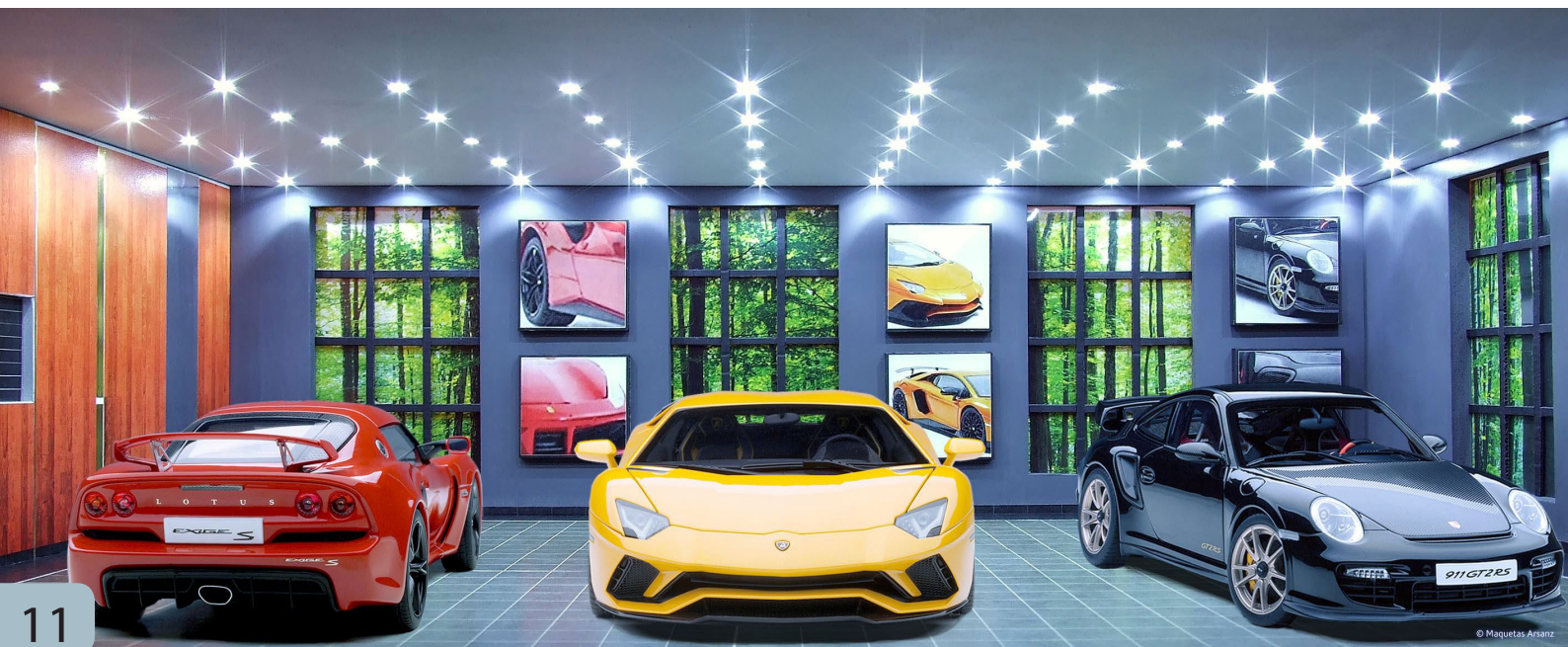






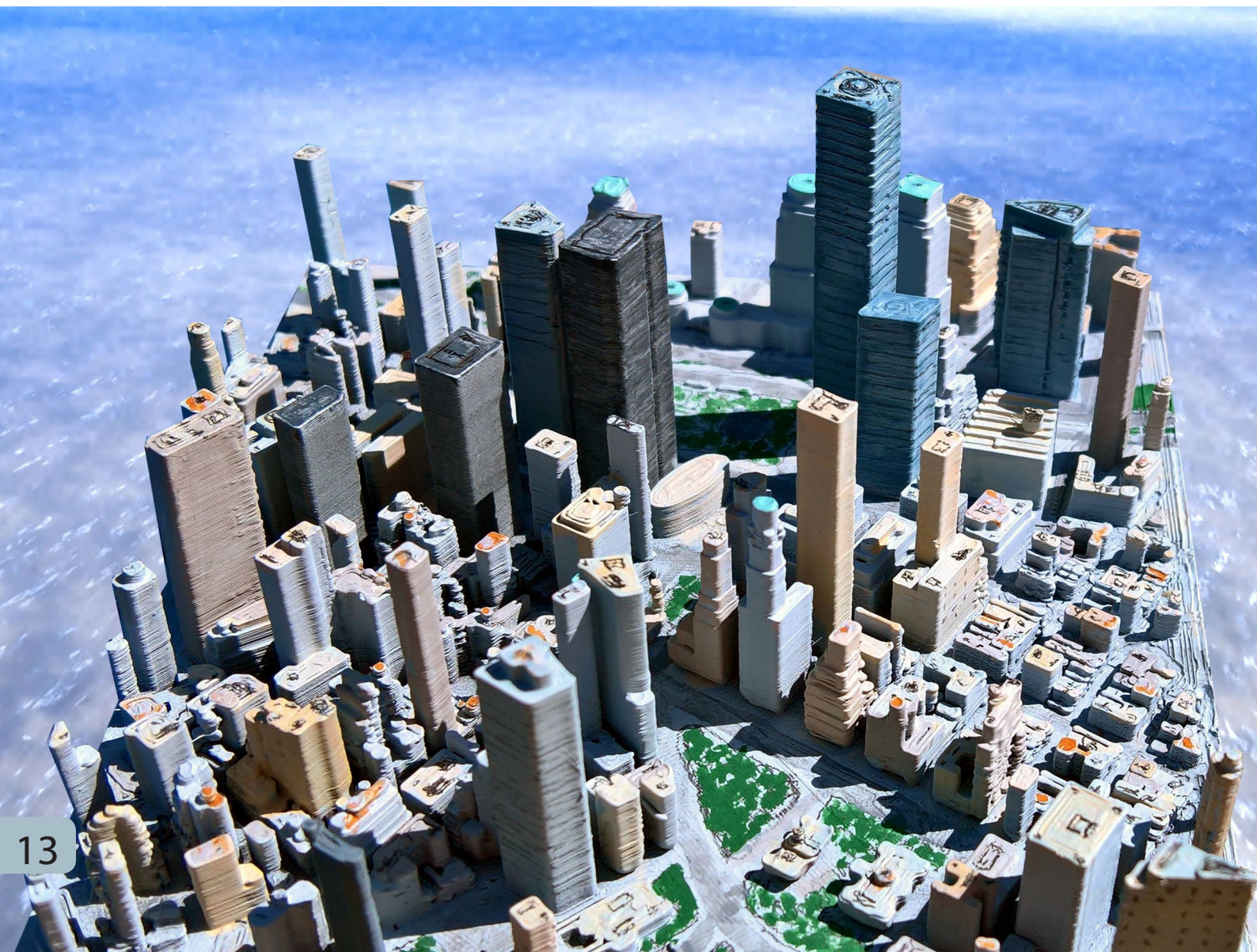


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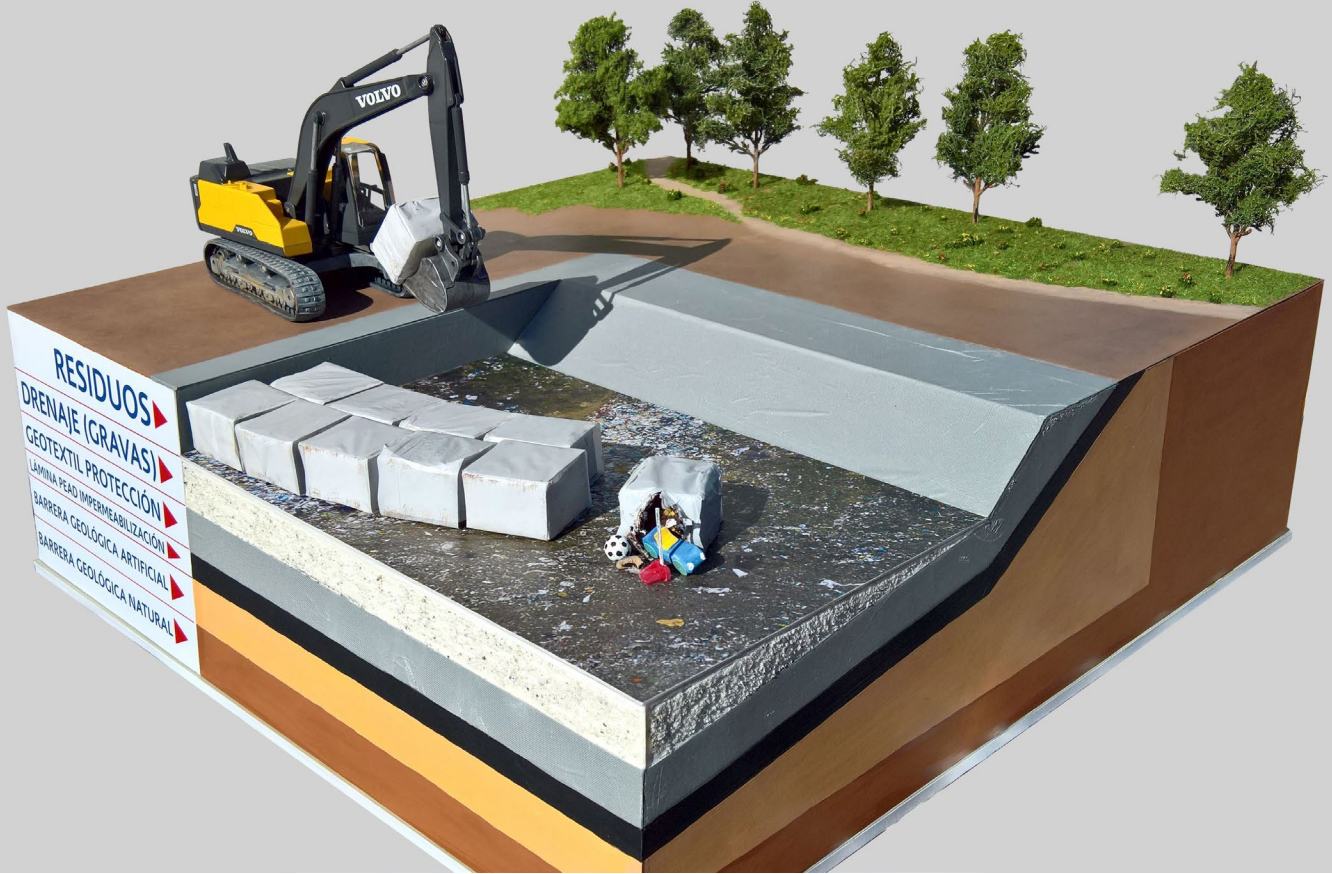
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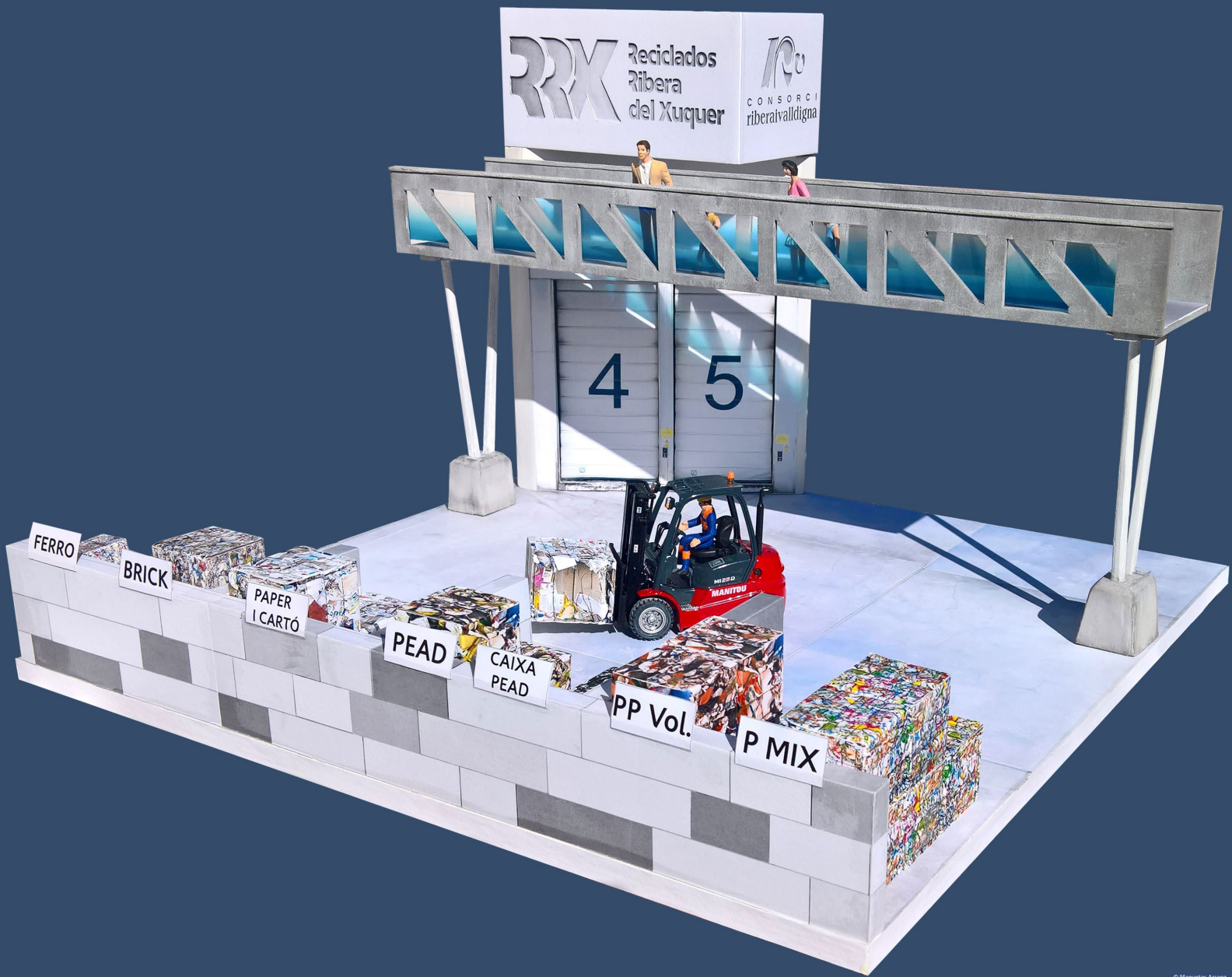


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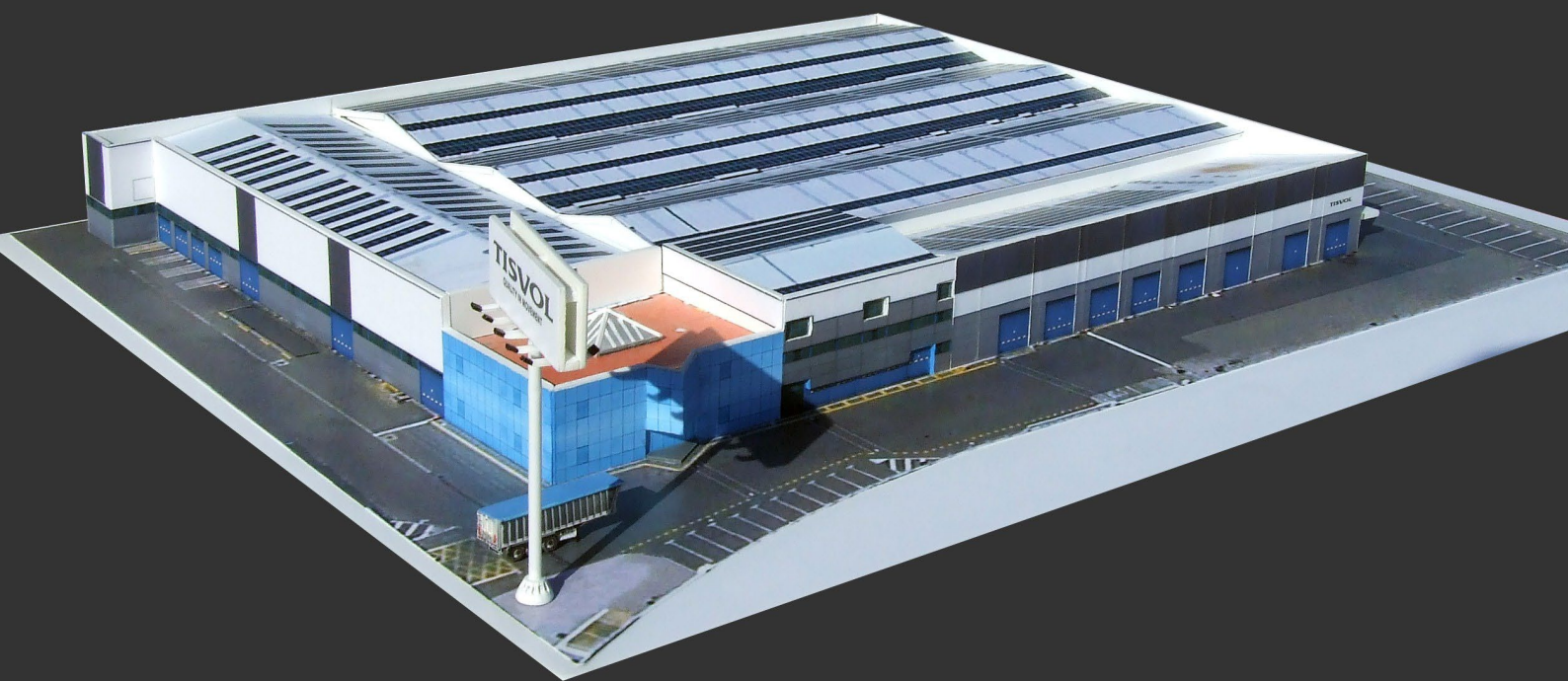
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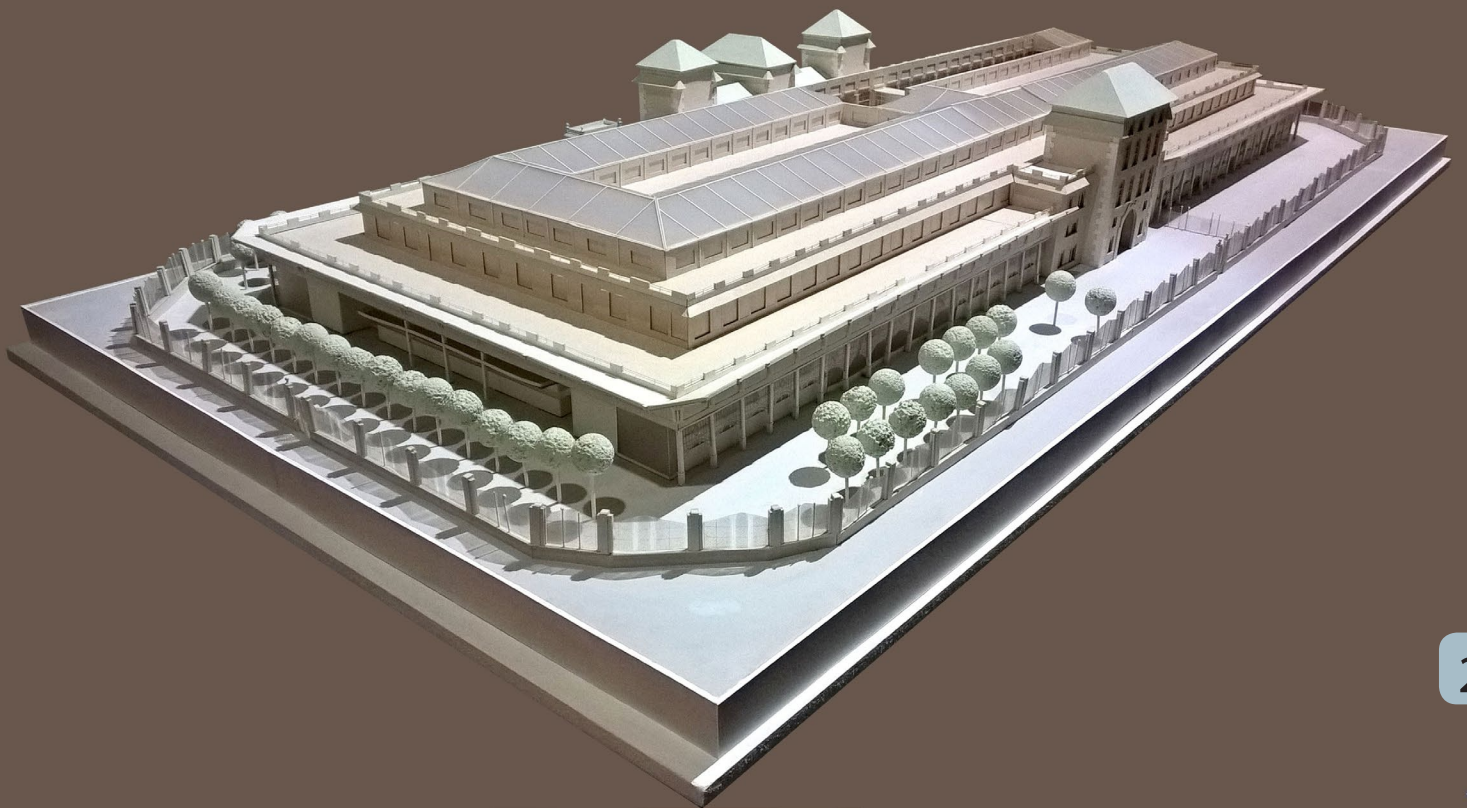
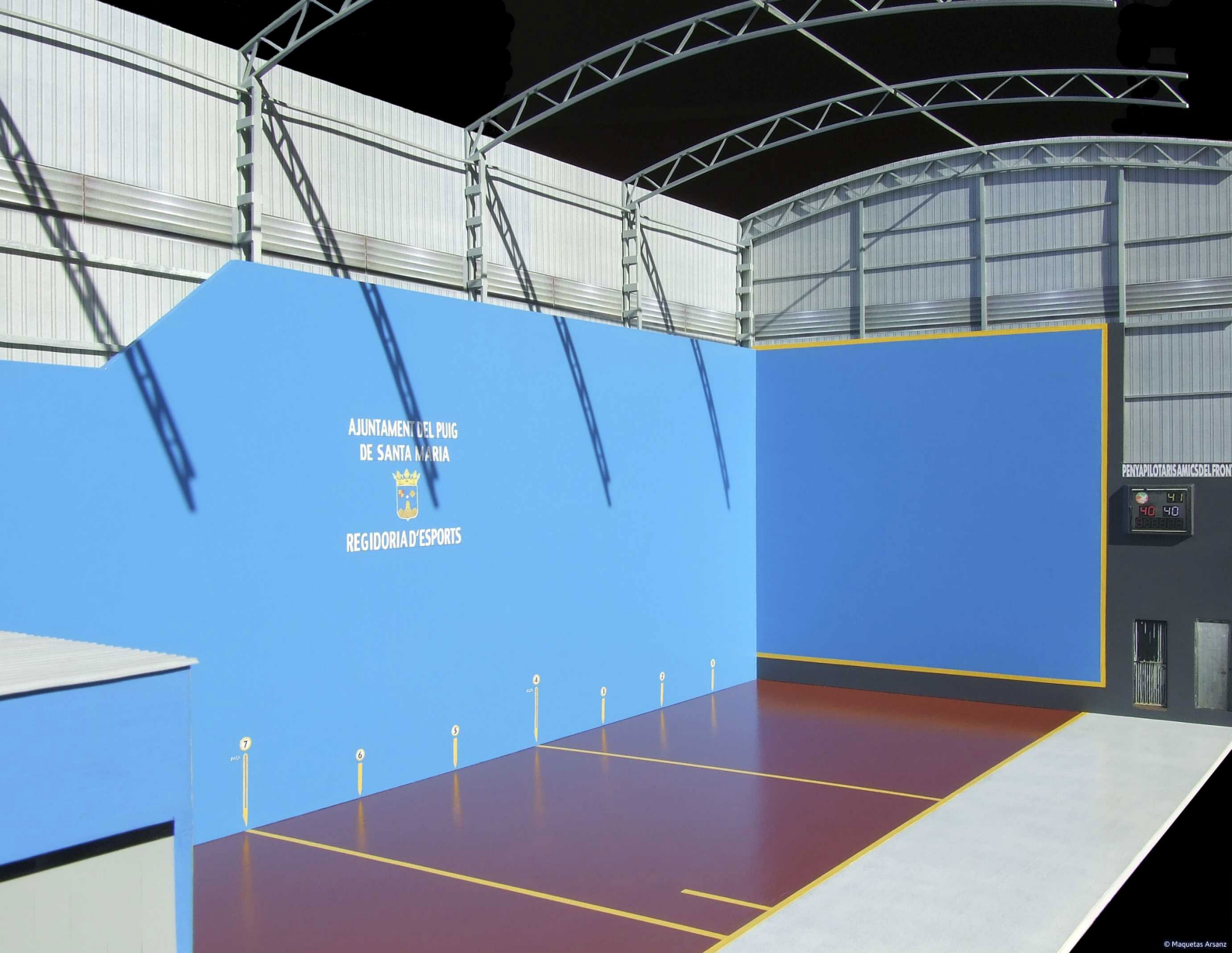


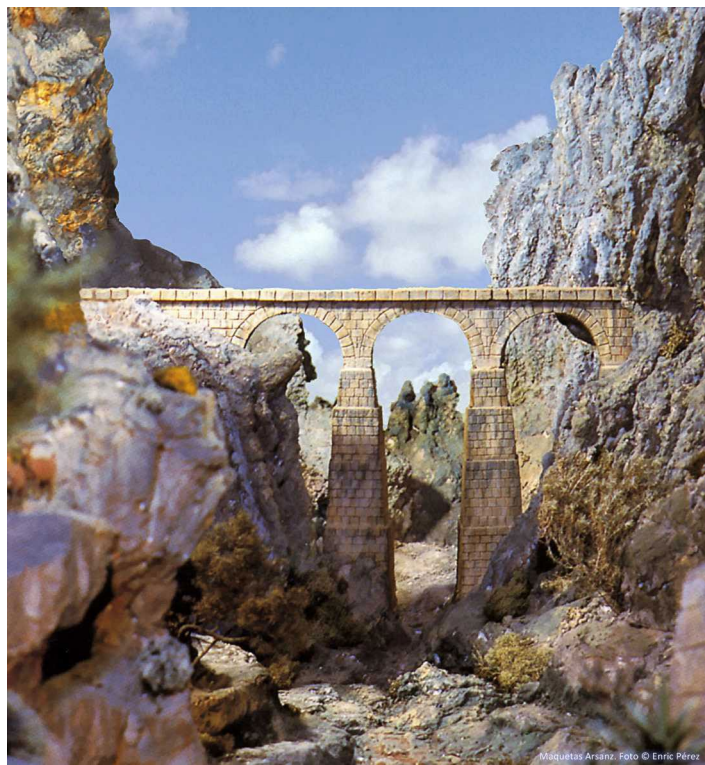
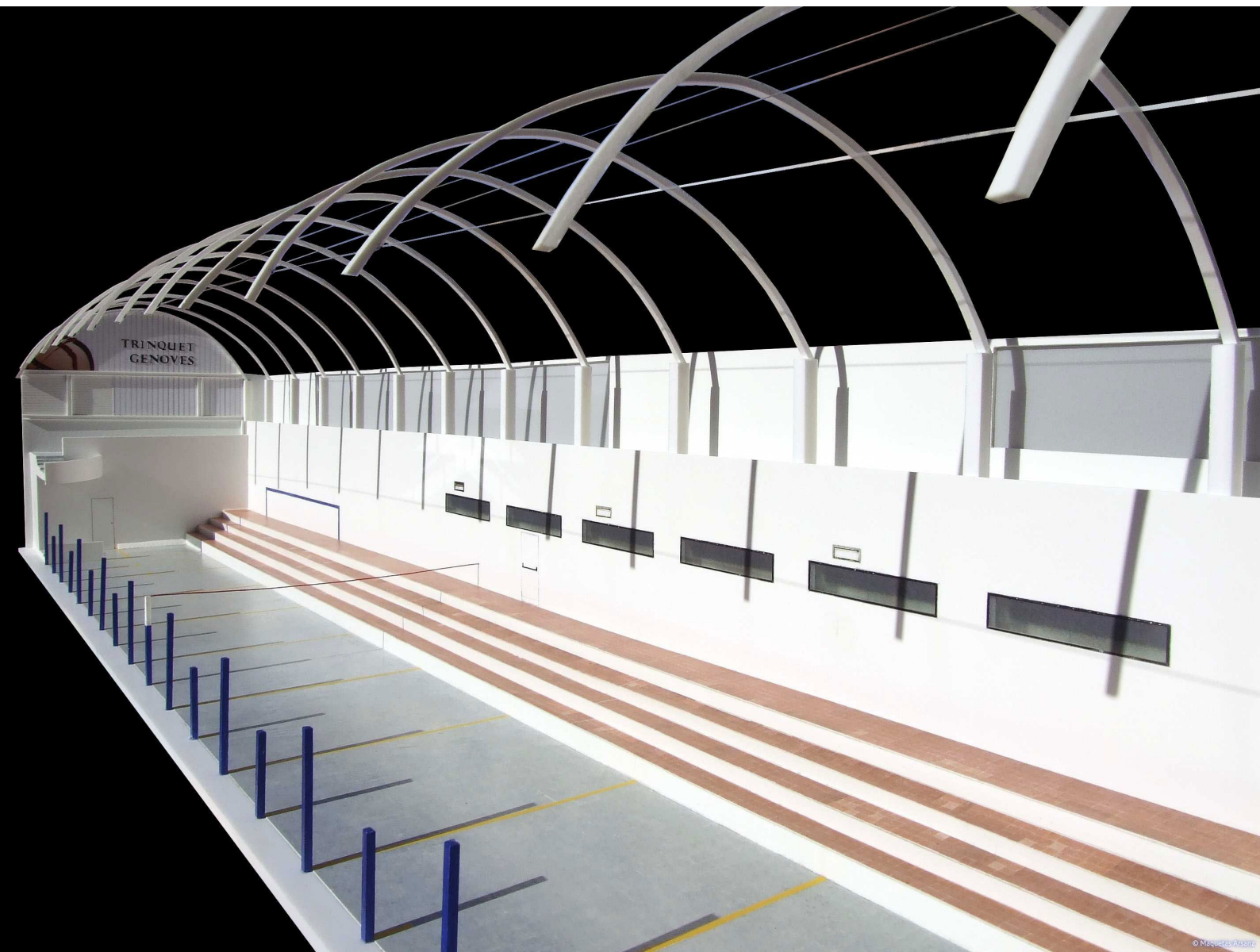


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Bastion de Zalla

te más de dos siglos de existencia civil que se mantuvo independiente de Bailis, pero tras la caída de Zalla dependiente (Taha), bar y Guaro.

El castillo de Zalla fue un punto de encuentro comercial entre Granada y Málaga. Por otra parte, se movía entre las zonas de Zafarraya.

Foto aérea, Castillo de Zalla

Zalla castle. The nazari period
Defensive stronghold and refuge for caravans

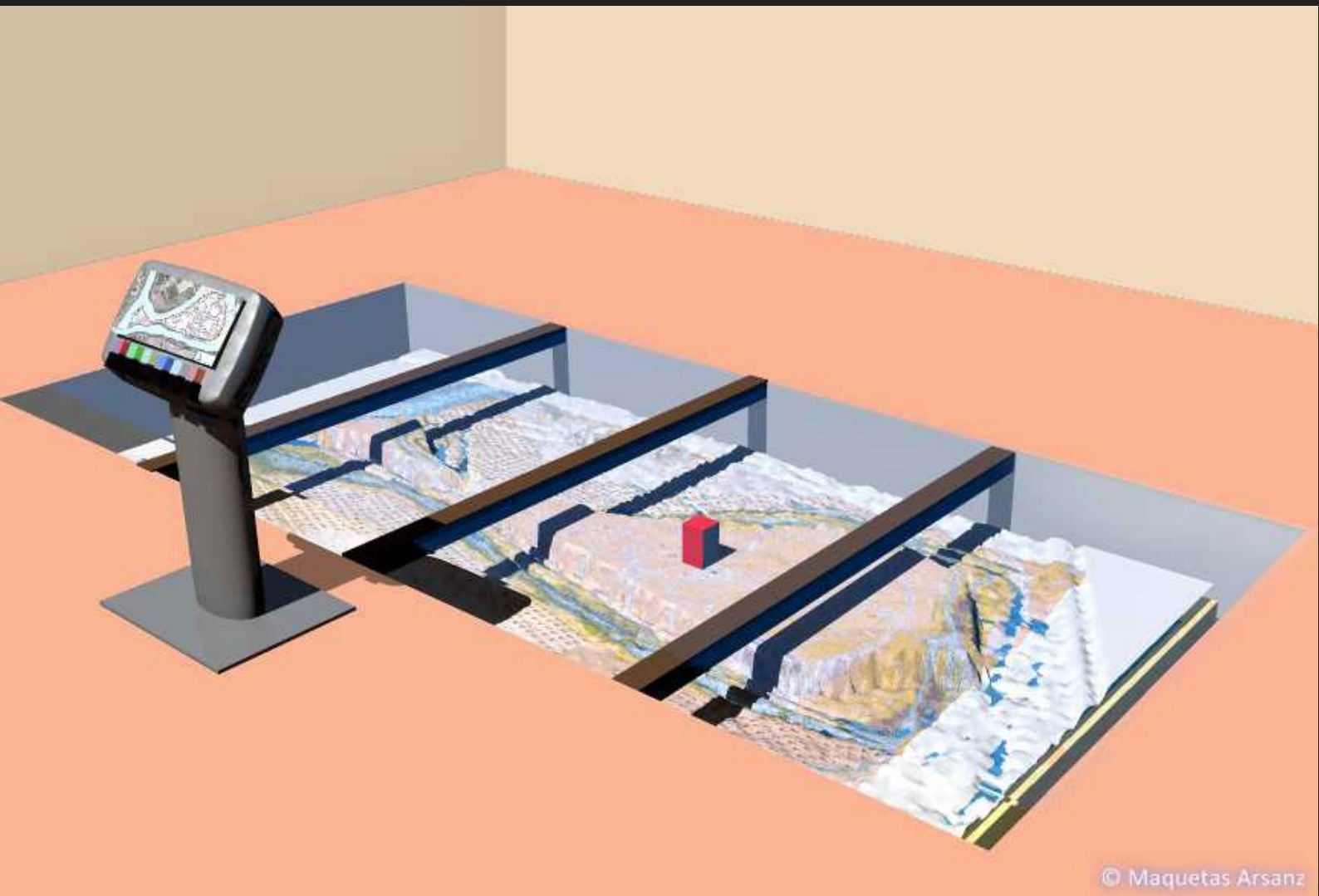
The Nazari kingdom of Granada survived as the last Islamic principality of Al-Andalus for over two centuries. In the early 15th century, it was plunged into a context of civil wars that continued up to the final years of its existence. Zalla Castle was under the control of the family of Bailis, independent military district (Taha) it became an important or rural communities of Alcaucin, Alfarnate, Alfarnate, Sibar and Guaro.

Zalla Castle was an important military stronghold and provided refuge to trading caravans travelling between Granada, the capital of the Nazari kingdom, and Málaga (Vélez-Málaga) and Málaga. In addition, it was a strategic point to keep an eye on the hermitage of Bailis as they moved from the coastal area to the summer pastures of Campo de Zafarraya.



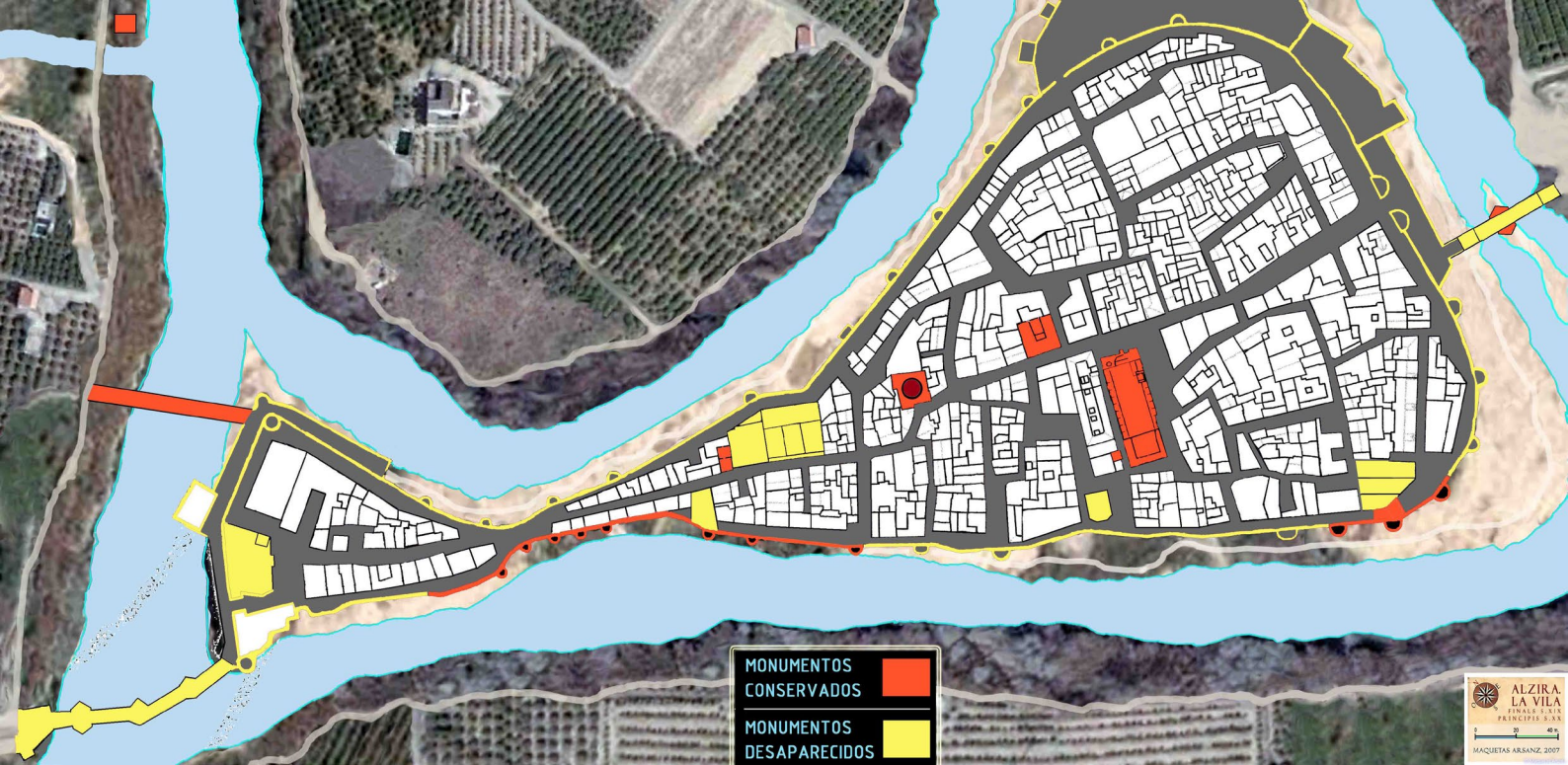
Construction process of the archaeological model of Alzira

1. Infographic design to preview the client's ideas, specifying archaeological aspects, lighting, scale and measurements.
2. Design of a master plan that digitally recomposes all of cartographic, photographic, historical and pictorial data available until 2007, to recreate a bygone era.
3. Construction of the model in four independent modules and with removable buildings, to insert it into the glass pit and be able to update it if progress is made in archaeological research.



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Virtual design previous to the project (computer graphics)



Master plan with signaling of the preserved and missing monuments



Definitive installation in the Museo Municipal de Alzira (MUMA)

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